

⚠ CAUTION:

Do not aim at eyes or face. TO AVOID INJURY:
Use only figures designed for this product. Do
not modify figures or figure launcher.



TATOOINE™ BATTLE GAME

A2847 / A2844 Asst. 1-2 Players AGES 8+

Contents: Luke Skywalker™ Bird • Jabba the Hutt™ Pig • Rancor™ Pig • Millennium Falcon™ Launcher • 12 Plastic Jenga® Blocks • 2 Dice • Label Sheet

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Manufactured by: Hasbro SA, Route de Courroux 6, 2800 Delemont, CH.

Represented by: Hasbro Europe, 2 Roundwood Ave, Stockley Park, Uxbridge, Middlesex, UB11 1AZ, UK.

Consumer contact: USA and Canada: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02861-1059 USA ☎ 888-836-7025. Hasbro Australia Ltd., Level 2, 37-41 Oxford Street, Epping, NSW 2121, Australia. ☎ 1300 138 697.

Hasbro NZ (a branch of Hasbro Australia Ltd.), 221 Albany Highway, Auckland, New Zealand. ☎ 0508 828 200. Consumer Services: Hasbro UK Ltd., PO Box 43 Newport NP19 4YD, UK. Tel 00800 22427276. Consumer_affairs@hasbro.co.uk www.hasbro.co.uk

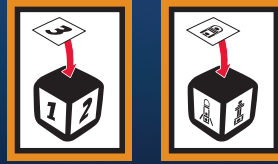


game.com



GET READY:

Apply labels to dice as shown.



OBJECT: LAUNCH BIRDS AND KNOCK DOWN PIGS TO SCORE THE MOST POINTS.

ROLL!

Each player takes a die. If you've got the build die (the one with the block setups), you're the builder for this round. If you've got the launch die (the one with numbers of birds), you're the launcher for this round.

For each round:

- The *builder* rolls the build die and creates the structure shown, placing the pigs according to the picture.
- The *launcher* rolls the launch die to determine how many shots he can use to knock down the pigs.

LAUNCH!

Ready, aim, fire! Launch birds to knock down the structure and all the pigs. Stop launching once you've taken the number of shots you rolled.

WIN!

You score 1000 points for each pig you knock completely off the structure. (If a pig is still resting on a block, you don't score any points.)

You also score 1000 points for any bird(s) left unlaunched after you knock all the birds off. Now it's the next player's turn and you're the builder.

Take turns until you've played three rounds.

If you've scored the highest round, you win!

SOLO PLAY:

Roll the build die, create the structure, and try to knock the pigs off in the fewest number of shots.